

## OFFICIAL NKCCA IN-GAME JUDGING SHEET

School _____		
Judge Signature _____		Date _____
Type of competition (circle):	Football	Basketball      Other

### FLOOR CHEERS

		Difficulty	Team Score	Execution	Team Score	<b>Subtotal Execution &amp; Difficulty</b>
A	Partner Stunts and Pyramids	4		4		
B	Tumbling	3		3		
C	Jumps	3		3		
D	Motions	3		3		
E	Formations / Transitions / Spacing	3		3		
<b>SUB TOTAL</b>		<b>16</b>		<b>16</b>		

### OVERALL EFFECT

		Possible Score	Squad Score
F	Pep, Facial Expression, and Voice	4	
G	Effort to Lead Crowd	4	
<b>SUB TOTAL</b>		<b>8</b>	

**OVERALL FLOOR CHEERS SCORE** \_\_\_\_\_ / 40

### SIDELINE CHANTS

		Possible Score	Team Score
A	Continuous Effort to Lead Crowd	10	
B	Difficulty of Motions	10	
C	Execution of Motions	10	
D	Pep, Enthusiasm, Voice, and Facial Expression	15	
E	Incorporation of All Elements	5	
<b>SUB TOTAL</b>		<b>50</b>	

**OVERALL SIDELINE CHANTS SCORE** \_\_\_\_\_ / 50

### SPORTSMANSHIP

		Possible Score	Squad Score
A	Overall Conduct and Attitude	5	
B	Cheering for Team and Not Against Opponents	3	
C	Suitability of Cheers that Reflects Good Character	2	
<b>SUB TOTAL</b>		<b>10</b>	

### SCORESHEET TOTALS

		Possible Score	Squad Score
<b>TOTAL SCORE POSSIBLE</b>		<b>100</b>	
<b>JUDGES COMBINED TOTAL</b>			
<b>PENALTIES OR TECHNICAL POINTS DEDUCTED</b>			-
<b>FINAL ADJUSTED SCORE</b>			

**COACH'S INITIALS** \_\_\_\_\_

I have been notified of the above noncompliance of rules and understand that Rule 2, Section 1, Article 1 states that as the coach I "must not permit a team member to participate if...the participant does not conform to the NFHS rules." I also understand that if the squad violates any NF rule or regulation, the specified penalty or disqualification will be assessed.

HEAD COACH'S SIGNATURE: \_\_\_\_\_ TECH JUDGE'S SIGNATURE: \_\_\_\_\_ DATE: \_\_\_\_\_

*This judging sheet is intended for use during KAPOS Cheerleading and Sweet Sixteen® competitions and by those competitions / tournaments who intend to provide and adhere to the rules and regulations as stated in the KAPOS Handbook 2010-2011*

#### TECHNICAL SHEET FOR IN-GAME COMPETITION

The rules below are found on pages 14-15 of the National Federation Spirit Rules Book.

Any violation of these rules will result in a .5 point deduction per occurrence to be deducted from the total score.

SCHOOL NAME: \_\_\_\_\_

Rule 2 – General Risk Management

	Occurrence X .5	Total Deductions	Tech Initials
<b>Section 1-General</b>			
Article 4...Performing surfaces must be suitable and free from objects... signs, etc. ... must be gently tossed or placed.			
Article 5...Stunts must be modified to be appropriate to the performing surface/area.			
Article 8...Stunts (any tumbling skill, toss, partner stunt, or pyramid) must not be performed during a...game when the ball is in play, including free throws....			
Article 9...Spirit participants must not warm up stunts on the court of sideline area during player warm-up if an alternate area is available. If no appropriate alternate area is available, the coach must take reasonable precautions to minimize risk...			
Article 10...Spirit participants must remain outside the playing area during a 30-second or less time-out in a basketball game.			
Article 11...Artificial noisemakers must not be used...except during pre-game or halftime performances. Megaphones, appropriately used by spirit participants on the sidelines, floor or court, are permitted.			
Article 12...Participants must not chew gum or have candy in their mouths during practice or performance.			
<b>Section 2 – Participant Apparel / Accessories</b>			
Article 1...Jewelry must not be worn except for religious or medical medals, which shall be taped to the body (without a chain) under the uniform.			
Article 2...Fingernails, including artificial nails, must be kept at an appropriate length (short, near the end of fingers) to minimize risk for participants.			
Article 3...Hair worn in a manner to minimize risk. Hair devices must be secure and appropriate. <i>NOTE: KAPOs recommends the hair to be off the shoulders.</i>			
Article 4...Apparel and accessories must be appropriate....must wear athletic shoes.			
Article 6...When standing at attention, apparel must cover the midriff.			
Article 7...Glitter that does not readily adhere on the hair, face, uniform, or body is illegal....on signs must be laminated.			
Article 8...Supports, braces, etc. which are hard and unyielding or have rough edges or surfaces must be padded with a closed cell, slow-recovery foam padding no less than 1" thick. Padded knee and ankle braces unaltered from manufacturer design/production do not require any additional padding. Participant wearing a cast (excluding a properly covered air cast) must not be involved in a stunt.			
Article 10...A single...logo/trademark (no more than 2 ¼ square inches with no dimension exceeding 2 ¼ inches) is permitted.			

PENALTIES: .5 (1/2) point deductions (Please Indicate Time of Infraction in box to left)	RULE	Reference	Page(s)
	Bracers shall not provide primary support	1-2-5; 2-5-3	11, 17
	Dismount to Cradle-No continuous visual contact with top person	2-6-2	17
	Fliers – shoulders momentarily drop below waist	2-10,11,12-1	21-22
	Spotter-Proper position, inattentive, arms not extended, under torso, under feet, under base's hands	2-4-3, 4, 5, 6	16
	Stepping on props that have sharp corners or edges or poms	2-1-4	14 (24)
	Tumbling over or on a prop (except a forward roll)	2-9-3	21 (32)

PENALTIES: 3 point deductions (Please Indicate Time of Infraction in box to left)	RULE	Reference	Page(s)
	Base cannot be in backbend, headstand or handstand; cannot move except for safety purposes	2-5-1; 2-6-3	17
	Dismount-Unassisted landing shoulder height or above; skill performed & no contact; # of catchers	2-6-1, 4, 7, 8	17
	Dismount-Skill performed into cradle; # of catchers; not original catchers	2-6-5, 7, 8, 9	17
	Dismount to cradle- Flyer w/sign or prop w/solid material with corners or sharp edges	2-6-2 b	17
	Drops (knee, seat, thigh, split, front, tension, handspring flip over)	2-7-1, 2, 3, 4	18
	Flatback-Not transitioned between 2 bases, not beginning vertical, fewer than 2 catchers at head & shoulders	2-8-8	19
	Foot not in contact with the floor prior to beginning of timing		KAPOS 35
	Forward roll from an airborne position	2-9-4	21
	Performance extends into stands		KAPOS 35
	School identification-None being displayed		KAPOS 35
	Spotter-Missing	2-4-7;2-6-7, 8, 9	16-17
	Tosses with props in his/her hands (e.g., poms, signs, etc.) (except load-in tosses)	2-10-1	21
	Tumbling with props in hand (except a forward roll)	2-9-3	21 (32)

DISQUALIFICATIONS: (Please Indicate Time of Infraction in box to left)	RULE	Reference	Page(s)
	Dismount-Twist to cradle with more than 2 ¼ rotations	2-6-6	17
	Dismount Inverted or Above Shoulder Height to a Layout Position	2-6-10	17
	Flip to mount/cradle	2-9-5	21
	Flip on Performing Surface exceeding one rotation in the air	2-9-6	21
	Hanging Pyramid (illegally performed)	2-8-4	19
	Height Limitation on Stunt is no more than 2 high	2-3	16
	Helicopter (more than 180 rotation, flyer twists or face down, # of bases, no head/neck/shoulder spot)	2-11-2	22
	Inverted Flyer (Exception: forward roll, begins inverted on performing surface and ends non-inverted shoulder height or below)	2-8-2	18
	Log Roll with more than 2 rotations, top in contact with another stunt, beginning or ending position	2-11-3, 4, 5	22
	Mini-trampoline or other height increasing apparatus	2-1-7	14
	Mascot/participant in full head and body costume involved in a stunt	2-2-5	15
	More cheerleaders than allowed per category		KAPOS 34
	Move over/under a stunt or pyramid	2-8-1	18
	Pendulum/Half Pendulum above shoulder height, extended position, catchers: # and/or position	2-8-5, 6, 7	19
	Single base split catch or straddle catch	2-8-12, 13, 14	19-20
	Squad not participating in all areas of judging		KAPOS 34
	Standing behind the free throw lane extended during a basketball game. (ONLY after a warning is first given)	2-1-13	15, 43
	Suspended rolls above shoulder height; no contact with bases; backward; from basket toss position, pitch or toss	2-9-1, 2, 3	20-21
	Suspended splits without constant contact; incorrect support	2-8-12, 13, 14	19-20
	Swan dive	2-11-6	22
	Swinging stunt downward or face down	2-8-11	19
	Toe-thigh pitch	2-10-5	21
	Tosses not from ground level, #of tossers, position, under/over, pitch, to splits/straddle, not caught by original bases, inappropriate surface	2-10-1 thru 7	21
	Totem pole (illegally performed)	2-8-10	19
	Transitions without maintaining physical contact (Exception: Section 11, Article 1 & 2)	2-12-1, 2	22-23
	Tumbling over/under stunt or individual	2-9-3	21
	Twist to a cradle dismount involving more than one rotation on inappropriate surface	2-6-7	17 (28)
	Vaults with head over heel rotation	2-14	23

TOTAL DEDUCTIONS TO BE TRANSFERRED TO FRONT OF SCORESHEET AND DEDUCTED FROM TOTAL \_\_\_\_\_